

2-D Design

Spring 2011

instructor: DeDe Harter | ddharter@valdosta.edu | <http://dedeharter.com/classes.htm>

office: (229)333-5835 | office hours: Thurs. 1:00-2:00 in room FA 115 by appt.

SYLLABUS

Valdosta State University – College of the Arts – Art Department
ART 1020 - 2-D Design
0-6-3

CATALOGUE DESCRIPTION:

This foundation course will introduce the basic elements and principles of design as well as a wide range of problem-solving strategies. Work with balance, proportion, contrast, emphasis, and so on will help you develop the skills needed for more advanced work in your major area. The six class hours will be devoted to demonstrations, slides, work time, and critiques. A minimum of four to six more hours per week will be needed for homework assignments.

TEXT: *Launching the Imagination: A Comprehensive Guide to Basic Design* by Mary Stewart (Required).

SELECTED STANDARDS, GOALS, OBJECTIVES and/or EDUCATIONAL OUTCOMES

1. Students will express themselves clearly, logically, and precisely in writing and in speaking and they will demonstrate competence in reading and listening.
2. Students will demonstrate the ability to analyze, to evaluate, and to make inferences from oral, written, and visual materials.

SELECTED ASSESSMENTS and/or EVALUATIONS: Methods for student evaluation may include:

1. Adherence to Safety and Equipment Instruction, studio policies, regulations, and studio practices.
2. Completion of all assigned work.
3. Demonstration of key concepts and components of drawing through the design and execution of all studio assignments and resolution of projects.
4. Degree of technical control of drawing mediums and processes.
5. Attendance and active participation in all scheduled course activities including lectures, demonstrations, and critiques.
6. Demonstration of key concepts and components of drawing through written and verbal means in research assignments, examinations, and formal critiques.

cut pages apart and
attach within handmade book



ART1020 A

location: UC 2002/time: Tuesdays and Thursdays 2:00-4:45

CLASSROOM POLICIES:

Attendance:

The University expects that all students shall regularly attend all scheduled class meetings held for instruction or examination. It is recognized that class attendance is essentially a matter between students and their instructors. Instructors must explain their absence policy in the course syllabus. All students are held responsible for knowing the specific attendance requirements as prescribed by their instructors and for the satisfactory make-up work missed by absences. When students are to be absent from class, they should immediately contact the instructor. A Student who misses more than 20% of the scheduled classes of a course will be subject to receive a failing grade in the course. **See course *Outline* for additional details regarding attendance.

Email Communication:

VSU-related correspondence should be conducted via VSU email addresses for both student and instructor.

Student Access: Students requesting classroom accommodations or modifications because of a documented disability must contact the Access Office for Students with Disabilities located in Farber Hall. The telephone numbers are 245-2498 (V/VP) and 219-1348. <http://www.valdosta.edu/access>

Academic Integrity:

Academic integrity is the responsibility of all VSU faculty and students. Students are responsible for knowing and abiding by the Academic Integrity Policy as set forth in the Student Code of Conduct and the faculty member's syllabi. All Students are expected to do their own work and to uphold a high standard of academic ethics. **See the**

Student Handbook: Academic Integrity Violations - Cheating &

Plagiarism: <http://www.valdosta.edu/studentaffairs/StudentHandbook.shtml>

The Student Success Center:

The Student Success Center (SSC) provides free peer tutoring in core courses, the top four of which are math, writing, Spanish, and Biology/chemistry. It also offers Regents' Test Preparation, time management, and study skills workshops as well as provides free professional academic advising and on-campus job information in one location: Langdale Residence Hall above the Tech Shop. Help is available to all students. Call 333-7570 to make an appointment, or visit the website: www.valdosta.edu/ssc.

2-D Design

instructor: DeDe Harter | ddharter@valdosta.edu | office: (229)333-5835 | office hrs: Thurs. 1:00-2:00
in room FA 115

Syllabus: Spring 2011

Grading Policy:

Grading is based on the degree of success the student achieves in meeting the course objectives. I take into account a student's attendance, preparedness, effort, creative endeavor, degree of risk-taking, demonstrated improvement, and class participation. A project turned in late will be lowered one letter grade for each class it is late. Your grade is weighted as follows:

40% Exercises and Assignments	25% Written Exams
10% Class Discussions & Work Ethic	25% Final Project

Attendance Details:

Since this is a studio class, much of the learning happens during class and failure to engage in classroom activities will seriously affect your grade. No food or drink, cell phones, or portable listening devices are permitted. Prompt attendance at all class sessions is mandatory. You are responsible for classwork and homework assignments given on a day you missed. Consult the class website or email the instructor.

website: <http://dedeharter.com/classes.htm>

email: ddharter@valdosta.edu

TARDIES: Coming tardy or leaving early, fifteen minutes or more, is considered one-third of an absence. Plan to arrive early in case of parking problems.

ABSENCES: Three absences are excused, without affecting your grade. A student with four absences can earn no higher than a C grade in the course and five absences no higher than a D grade. If absences total six days or more, the student receives an automatic F grade for the course. **Missed assignments must be completed before return to class so that he/she remains caught up and prepared. Failure to do so will result in negative grade repercussions.**

cut pages apart and
attach within handmade book



ART1020 A

location: UC 2002/time: Tuesdays and Thursdays 2:00-4:45

Materials List:

You may be asked to bring other items from time to time.

- * Pencils, 2B & 6B
- * White vinyl white eraser
- * 18" metal ruler with cork backing
- * Scissors
- * Pencil compass or circle template
- * Set of French curves
- ** 1 huge sheet of black mat board
- * Mod Podge glue, in Matte Finish
- * Sobo glue or Lineco's PVA
- * Glue stick, clear-colored
- * Pigma Graphic pen, size 1, in black
- * Pigma Micron pens, sizes 01, 05, 08, in black
- ** Palette (with wells in it, not flat)
- ** Palette knife, metal
- ** Plastic water cup
- * Tracing paper
- * Pad of Bristol board or Watercolor paper, 14" x 17"
- * 1/8" thick chipboard or bookboard
- ** Several sizes of flat and round watercolor brushes AND a 1" to 2" cheap brush, semi-firm
- ** Winsor & Newton gouache paints, kit containing ten 14 ml tubes, about \$60
- * Pencil sharpener, w/storage for shavings
- * X-acto knife and #11 blades
- * Drafting tape, 3/4" or 1" wide
- * Triangle ruler, 30 x 60 x 90 degrees
- ** 1 sheet of 1/8" foam core, 20" x 30"
- ** wax paper (*share with another student*)
- ** 1/2 yard fabric (*share*)

NOTE: if local stores are out of these kits, place an Internet order with sources such as CheapJoes.com, Utrecht.com, or DickBlick.com, ... No substitutions are acceptable.

- * 1 tube of permanent white or titanium white gouache, any brand
- * Tackle box or something to carry your supplies in
- ** Textbook -- *Launching the Imagination* (3rd edition) by Mary Stewart

* items must be brought to every class meeting.

** items are kept at home until specified.